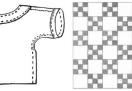


## **Home Economics**







# **H Creative Touches – Greentop**

400.Q-20 (R-18)







This project is targeted to 4-H youth who have completed Sewing I & II or 4-Hers who have developed "intermediate" sewing skills. Projects will be constructed using ready-to-wear clothing. By using a variety of decorative techniques, 4-Hers will create their own individual projects. Four-Hers who complete these projects will have the opportunity to participate in the Fashion Revue at the 4-H county, district and state contest.

## To complete this project:

- Review the project book, evaluation sheets and record form.
- Attend club and sewing project meetings.
- Learn the process of creating a design.
- Learn how color, balance and harmony affect design.
- Learn how to choose fabric and materials for your design.
- Choose the type of garment you should purchase or make to embellish.
- Design three or more fashion blanks before you decide on one design.
- Complete two or more garments or accessories using various embellishments.
- Complete Evaluation Form and Record Form.
- Model or exhibit "Creative Touches" at a Fashion Revue, family night, achievement day or fair.

#### **Resources:**

- Creative Touches Project Book 100.C-30
- General Project Record Sheet 300.A-7 (R-18)

## In this project, members will:

- Design a garment or accessory.
- Learn embellishing techniques.
- Apply embellishing techniques.
- Complete a garment or accessory using embellishing techniques learned.
- Evaluate your project(s).

## Citizenship and Leadership

## **Activities:**

- Give a talk or demonstration about how to design and embellish a garment or accessory at your club or county contest.
- Model your garment in a community sewing event.
- Assist with the county Fashion Revue.
- Assist with clothing exhibits at fairs or achievement day.
- Teach another person one of the creative skills you have learned.
- Make "creative" garments or accessories for others.
- Teach a community group (Senior Citizens, church group, Girl Scouts) to do at least one of the embellishing techniques.
- Construct and sell garments (craft malls, craft shows, specialty shops, or take orders).
- Donate clothing to shelters, nursing homes, homeless people or anyone in need.

Belcher, 2001