

# **Natural** Science

# NM 4-H Big Game of New Mexico Greentop

100.J-26 R-18











Objectives: To teach basic wildlife habitat requirements and management concepts for big game species in New Mexico. While developing techniques, this project also allows 4-H'ers and their families, friends, and club to learn skills together.

# **Materials Included in this project:**

- Big Game of New Mexico Project Book 100.J-26
- Scoring Your Trophy Buck 100.J-26
- Record Form 300.A-7 (R-18)
- Big Wildlife of New Mexico Greentop 100.J-26 (R-18)

#### Suggested tips for successful project completion:

- Review the project book, record sheet and greentop before preparing speeches, workshops or demonstrations.
- Make a check list to complete Branum, 2007; Revised 2018
- Participate in county, state ar
- Participate in county, district and state Wildlife Contests.
- Enter project materials or demonstrations in the county, district or state contests and fairs.
- For the completion of the project, complete the record sheet and turn in a county record book to your local Extension Agent,

## Ideas for talks and posters

- Different types of big game in New Mexico.
- Identifying big game.
- Managing big game habitats.
- A wildlife management plan for a farm or ranch.

## **Suggested Activities:**

- Give demonstrations or illustrated talks.
- Exhibit posters at county, regional or state fairs.
- Volunteer to clean a wildlife habitat like a forest, lake, or BLM.
- Give a prepared speech or demonstration on big game to your club or school.
- Attend events to listen to experts in the field.
- Help others prepare a speech or demonstration about wildlife.
- Complete a state record book (for Senior 4-H'ers).

#### Additional info can be found from:

- County Extension Agent
- Your 4-H Club or Project Leader
- New Mexico Department of Game and Fish
- New Mexico Wildlife Federation
- Local Sportsman Club
- Library
- Internet



Boren & Eaton, 2007; Revised 2018